

# Andreas Fransson

## Curriculum Vitae



### WORK EXPERIENCE

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JUNE 2018 – PRESENT

Developer – Mobile Networks

*Ericsson*

Development in Radio Base Stations for multiple standards including 5G with responsibilities of resource handling and start restart. Working in a Cross Functional Team structure in one of the Core Competence teams.

JUNE 2017 – JUNE 2018

Developer Intern

*Ericsson*

Software development within Radio base Stations for multiple standards including 5G with responsibilities of resource handling and start restart.

JANUARY 2017 — JUNE 2017

Teacher Assistant

*Chalmers & Göteborgs Universitet*

Because of my Embedded experience i got recruited to work as a Teacher Assistant in the Systems Development course at the Software Engineering and Management program. Giving guidance in programming, Embedded hardware design and Software Architecture.

MAY 2017

Station Supervisor

*Chalmers DigiLab*

In collaboration with Gothenburgs annual science fair DigiLab hosted a workshop for children containing several stations with different prototypes, all relating to societal challenges. I was in charge of the "Transport" station during the event, helping children interact with autonomous vehicles.

### EDUCATION

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2015 – 2018 **Bachelor Software Engineering and Management**  
CSU, GÖTEBORGS UNIVERSITET & CHALMERS  
TEKNISKA HÖGSKOLA,  
GÖTEBORG

### INFO

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### EXTRA CURRICULAR ACTIVITIES

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MULTIPLE YEARS **Ludum Dare**  
[ldjam.com/users/ankan](https://ldjam.com/users/ankan)

MULTIPLE YEARS **Global Game Jam**  
*My User @ GGJ*

2016 **DICE programming competition**  
*Judge Favourite Award*

2015 - 2017 **ARC, Student Organization**  
*Secretary Of The Board*

2017-2018 **ARC, Student Organization**  
*Chairman Of The Board*

### COMMUNICATION SKILLS

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ENGLISH Fluent  
SWEDISH Fluent

### SKILLS

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GOOD LEVEL C#, C++, Python, Java, Git, Arduino, Agile, Software Architecture, UML, Unity3d, Docker, Linux, Test Driven Development, Bash, Shell Script

BASIC LEVEL Autocad, Blender